
Subject: Dont look at rank.....

Posted by [Anonymous](#) on Wed, 12 Jun 2002 10:47:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

ever get someone down to barely any health only to have someone else steal your kill? There's only one accurate way to judge a player, and that's by how well they adapt to different roles. As in, doing well on offense, defense, medic, credit stopper, sniper, whatever. If they're good in more than one of these roles (and not just with one weapon/vehicle, either), then they deserve to be called good players. The numbers really don't mean much. If you can snipe people with a standard rifle, beat a flame tank one-on-one, keep a structure alive, fix your teammates, and go beacon a few things all in one game, that is a measure of skill.
