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Subject: one of the most obvious, but little used tactic  
Posted by [Anonymous](#) on Wed, 12 Jun 2002 11:01:00 GMT  
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works great, especially as a tech/hotwire, so you can mine all the doors...hehehe...Another amusing beacon trick(that only works if you have wads of credits) is to plant several beacons in random harmless locations, making the enemy engineers run around like madmen. After about the third, they ignore all further beacons, leaving you to plant wherever you want to.

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