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Subject: Useful tip

Posted by [Anonymous](#) on Wed, 19 Jun 2002 05:32:00 GMT

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that was going to be my point, too, eggmac. the other team gets so many points for not only destroying but just for shooting at your mammoth tank, that it's hardly worth it. it seems like, i too often get in games where we've got the Nod's pinned in their base, but their killin' us in points because they keep killing our mammoths. then what happens when one gets killed? well, of course they go back and get another one. it's a vicious cycle.

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