Subject: Mine Seperation..
Posted by Anonymous on Fri, 21 Jun 2002 11:46:00 GMT
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I have used this tactic a few times.. I have had mixed results... the biggest thing is, you need to have a few seconds before anyone comes in to make it work.... This works best in the refinery.. But I've had it work in the Weapons factory and Hand of NOD as well.Come in through the entrance, immedietly place both timed c4's on MCT.Then mine the area between the MCT and the back door. This will seperate the refinery into 2 areas.. If only facing one person, or maybe even 2, they will come through either the front of back door. If they come through the front door, move to the back, on the other side of the mines. They are unable to see you. If they come through the back door, move to the MCT and place your remote...Depending on who they are (which type of char).. you have some options. I usually wait until my timed is about to blow, or has blown, and run over and throw my remote to finish it off.If they are an engr, they might try to disarm, just step around the corner and headshot them with the pistol... If they stop, hide again... if they continue, kill them.Sometimes I've had people try to cross the mines, and guess what.. they die.. I plant my remote c4, and blow the building..I've had one person run into one or two of the mines, go to the PT, heal, and cross the rest... Well guess what, by that time it is too late the building is gone!I've had another walk around the other side of the building.. in which I just moved to the other side.. and they were stuck in the same position..You'll find some pretty funny and good results using this.. As I said, you can do this with the weapons and Hand too..Good Luck!- draobt