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Subject: Mind games - that extra edge

Posted by [Anonymous](#) on Wed, 10 Jul 2002 07:35:00 GMT

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what i just love could be classified under mind games: when you're in a server with a long time limit on a map with defenses, u can really make the game last a while by teaming up with 2 or 3 people to break up every rush they throw at u. just let the rest of your team fool around on the offensive. your enemy will get very very frustrated and in most of the occassions start yelling camping yellowbellies etc. just laugh em right in the face and wait for the next rush which almost always will be a massive one. at this point... spam the window full of "defend the base" + "fall back" " + "return to base" etc. your whole team will know your in deep \*\*\*\* and most of the times will defend all they can, at this point your driving around their rush into their base and find it deserted leaving u with lots of targets to choose from without any intervention. used this tactic just yesterday... you'll be suprised at how \*\*\*\*ed your enemy will get

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