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Subject: Tunnel Nukes (Field Mix)

Posted by [Anonymous](#) on Wed, 26 Jun 2002 13:17:00 GMT

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for Nods nukes, you don't place them directly in the middle of the wall facing GDIs refinery, you have to go down closer to their tunnel that leads out to the infantry barracks, but up against the wall. If you look at your character like they were 6 feet in size, thats the size of space you have for the Nuke because only a small portion of the wall will let you hurt GDI's refinery and that space is on the wall, but a little further down towards the infantry barracks tunnel..... I usually mark the wall for Nod by shooting the space with Sakuras ramjet rifle.....it can be done though.....infact I proved a lot of people wrong yesterday.....

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