
Subject: Tunnel Nukes (Field Mix)

Posted by [Anonymous](#) on Wed, 03 Jul 2002 06:20:00 GMT

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Well- i agree with you --- nuking by - in - or around stuff is not a bug or a mistake - it's just good tactics ---"Suitcase Nukes" -- well they were made to create problems in areas of control (i.e. tunnels/chokepoints) - so in the game - you can distract the enemy with a well placed weapon - and attack on a different front.from the Sun Tzu's Art of War:"Appear at points which the enemy must hasten to defend; march swiftly to places where you are not expected"so - hosts that kick you for doing such are making a grave tactical mistake - well - maybe they need that help.... lolIMHO ---- of course
