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Subject: Tunnel Nukes (Field Mix)

Posted by [Anonymous](#) on Wed, 03 Jul 2002 13:48:00 GMT

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it is not good tactics, it is simply a way of getting around actually going INTO the base to shoot it. "Shut up you \*\*\*\*\* I bet you \*\*\*\* and moan when someone beacons the tunnels because you have to actually go after them rather than just sitting in your tank clicking your mouse over and over at the refinery. You're the one who's missing a sack. Tunnel beacons are smart, and if you're too much of a \*\*\*\*\* to go in after them. Get a med rush together and destroy the Nod base, as everyone will be in the tunnel defending the beacons. Use your god \*\*\*\*ed brain, n00b."Armorace, get yourself a chill pill and a good psychiatrist, trust me, you need to CALM DOWN A LITTLE! If you think flaming people proves your point, you couldn't be more wrong; it just makes more people hate you. And no, I don't go in and click my mouse over and over at the refinery. In fact, I rarely even try to destroy the refinery! Most intelligent people destroy the DEFENSES first, so that their team can get into the base and destroy the rest. But no, you'd rather gain huge amounts of points from planting beacons outside the base, where the only threat is the occasional person taking the tunnel! And one more thing: n00bs are people who absolutely refuse to take good advice. Don't be a n00b, and stop flaming people for making sense.

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