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Subject: Tunnel Nukes (Field Mix)

Posted by [Anonymous](#) on Wed, 03 Jul 2002 19:00:00 GMT

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there is no reason y someone should ban someone from doing this. Usally every map has 2 parts where the team needs to defend to be able to attack one of the buildings. I know its a cheap tactic, but it will help later on to attack NOD. Other Maps have disadavantges and advantages for both NOD, and GDI! SO there is no reason y someone should get \*\*\*\*ed off cause of this. The otheer team can get revenged in other maps. NOD has a big adavantage because the Moble Artiarys can attack the weapons and ruin the game for GDI!C&C Under has 2 (the field and tUNNELS) C&C hourglass has 3 (top, left side and right side) C&C Volocano has 3, C&C walls has many, so does city. Many more maps has more places to defend, because each spot has someway to attack the enemy buildings!(sorry about the spelling) \*\*\*\* not Spell Checker

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