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Subject: Tunnel Nukes (Field Mix)

Posted by [Anonymous](#) on Wed, 17 Jul 2002 05:31:00 GMT

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Some people call this cheating. To me it isn't though. Hah, this reminds me of a game this week. GDI wasted about 25 beacons cause they kept timing lousy. Every time 5 beacons in even more seconds, suckers. We later blew their refinery. They blew their savings first .I almost couldn't stop spamming: ION LION ZION!!! (not a big Bob Marley fan though, but what a helluva occasion)

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