
Subject: Keep Captured Vehicles

Posted by [Anonymous](#) on Sun, 30 Jun 2002 16:05:00 GMT

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I dunno, If I see an empty stealth tank, I feel as if someone left it just for me...I take it and blow my previous tank to hell. The only types of Nod vehicles which I would not readily pick up would be flame tanks, buggies, and Nod aircraft...all the rest are fair game. You know what really ****es me off? People who buy the stealth tank for a personal transport...they take the vehicle then leave it in the enemy base when they're done. Sure, a stealth tank may make an excellent way to sneak in and plant a beacon at the war factory, but isn't it a bit counterproductive to leave a free vehicle for them to use? If you see an unoccupied APC, use it for a rush! It's a great way to get into the enemy base, and it doesn't waste team tank space if it gets stolen back.
