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Subject: Counters? New units.

Posted by [Anonymous](#) on Mon, 01 Jul 2002 15:58:00 GMT

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It would be nice to have a Virus Sniper. You shoot a person, they slowly start to die of the virus (life gets sucked away). If they don't get fully healed before they die (of the virus) they die and a mutant "blob" takes its place. This "blob" can be killed but attacks anything. Only about 5 blobs per map can be made (or more but we need a limit to keep down the lag). The Virus Sniper is from YR. She would have a slower reload rate, only have to hit a person once, and would have little effect on vehicles/buildings.

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