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Subject: Counters? New units.

Posted by [Anonymous](#) on Tue, 02 Jul 2002 10:35:00 GMT

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Okay, screw counter to to the Stealth. Just give another unit, and use them to balance each other. (maybe a Fast Attack Vehicle to GDI, and a lumbering heavy vehicle to Nod. Kinda offset their strengths. And I just want flying infantry, dangit!

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