
Subject: I N V I S I B L E

Posted by [Anonymous](#) on Tue, 09 Jul 2002 09:42:00 GMT

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Yeah - i've seen this debate since day one --No really good answers --If i see a teammate jump out to repair -- and im on foot - i jump in to cover them.(usually the person is a newbie and yells for me to get out...*sigh* will they never learn?)Doing it this way - they get repair points (which you dont get for empty tanks) and it prevents a enemy from taking it over.Also - i noticed that some perps will buy a tank - while there in another building - like the PP on city. So - sometimes - they get killed on the way - distracted - etc... and *boom* some enemy runs in an steals the brand new tank.This happens alot on maps without base defense.I would suggest you only use the WF to buy stuff - your closer to it and you dont have to worry about it missing by the time you get there.(one time i saw a hotwire on my team place some mines around a tank that rolled out ---- as the perp ran to the tank -- they blew up - he died - and the hotwire got the tank.... Now - would it of happened if they were closer? -- maybe not..)
