Subject: Your favorite/best characters.
Posted by Anonymous on Thu, 25 Jul 2002 23:09:00 GMT
View Forum Message <> Reply to Message

Fav. character... Hotwire in addition with the med. tank has to be the overall best combination there is..... the ability to stay back and slowly pick off the enemy is the best way to get kills and the rate or repair for the hotwire char. over the engi. allows for the most effective use of a med. tank... as a med tank will give out less points then a mam.. and has more fire power than both the apc. and humvee... duh.... and if it were nod... it would have to be the tech. with any variation of vehicular units... with the exception of the buggy and troop carrier... though it should be noted that every map with varying team sizes ultimately determines the best unit vehicle combination.... also the explosives that the hotwire and tech units carry make in invaluable if you can place them on an enemy tank properly... perferably aim up and plant the c4(timed) on the top of the tank... well out of reach of enemy repair guns...if I were to choose to use just an infantry it would be one of the free ones... as these give off low amounts of points per kill recived but can pay off a thousand fold if you are able to plant the timed c4 it is given and use the given weapon against enemy units effectively...but my fav. of the free ones is the flametrooper for Nod and the shotgunner for GDI