

---

Subject: Stupidity 2: C&C Field

Posted by [Anonymous](#) on Sun, 14 Jul 2002 09:30:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Nod can win easily on this map... they can get any building w/o being in AGT way...wf, cna be aritllaried out, barax can be beacon, and refinery, can be beacon... but I KNOW HOW TO GET INTO THE AGT...u sneek in behind the harvester, so it cant see j00... simple eh?

---