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Subject: Stupidity 2: C&C Field

Posted by [Anonymous](#) on Mon, 15 Jul 2002 15:36:00 GMT

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field is a fun map...great for sieges and countersieges.It is so easy to turn a conquered field around it's not even funny! A few days ago, I was in a game where Nod had 4 arties and a mix of light and stealth tanks outside GDI's base. I got a medium tank and ran out at top speed, and managed to whack 3 arties and a light tank before dying.The only problem is that people are too afraid to scratch the paint on their new tank, so afraid that they don't realize how much they can do with it. I lost my tank, sure, but in the process I got myself enough credits for a new one! The risk is well worth the results!

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