
Subject: Opinions: mines on ground in open areas
Posted by [Anonymous](#) on Thu, 11 Jul 2002 15:02:00 GMT
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depends, sometimes i like to see the entrance mined to high heaven when i have a team that provides good defense, but if your team is out attacking all the time i like to see the buildings mined to avoid a single tech rush, try this on mesa, on gdi mine the right entrance with 25 mines and it will stop anything but a flame tank cold, use the other 5 mines to mine the door of the refinery to stop the buggy engineer rush.
