
Subject: For all the Mammoth drivers out there
Posted by [Anonymous](#) on Sun, 14 Jul 2002 12:21:00 GMT
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Yes they are a great unit for rushing but they suck at battlefield control. As for hourglass i prefer a Moebius to a mammoth in defense cause i can move faster, have great firepower and dont use up 2 vehicles that could be used in attack. If there is great teamwork mammoths are really good but its so rare that you find that on a public server. And if i play in a team its usually more efficient to fill a apc with hotwires than to send in a mammoth with engie support. Apc rushes rule on Hourglass. 5 engies, 2 blow up the mines in the obelisk the others fill the mtc with remote c4 and bye bye oby. And they are so fast that Nod has little time to organize. The mammoth on the other side takes so long to reach the obelisk so that in the meantime the entire Nod team focus on you. As for the price i think its fine. If they were cheaper then more noobs would waste mammoths to the enemy
