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Subject: For all the Mammoth drivers out there  
Posted by [Anonymous](#) on Tue, 23 Jul 2002 22:06:00 GMT  
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oh.... no I'm not back... I'm just getting bored over here.... and to the person who took the time to count the number of periods i had in my last post... good for you, you were able to count higher than the number of toes and fingers you have...If you had a brain, which i doubt you do... you'd have realized that i'm typing this in a running conversation..... periods denote pauses in between thoughts and comments.... but thanks for playing anyways... oh and to the english teacher..... thanks for the comment too bad i'm not able to make a smart as\*ed comment back at you since you make no sense what so ever... but please do try... I do hope that in the future you're able to insult me better..... THANK YOU TRY AGAIN.... and to ACK... no I haven't been in a game with you.... but what does it matter youre the one who started to flame me for no reason..... and since you seem so ample with reason for why i suck at this game so bad... I'd like to know what makes you so good???.... hmmm is it because youre a loud mouthed little moron..???? hmmm I think so, but then again.... youre excused... thats why youre own beta tester/clan mate turned you in for Dev. to take care of... ever wonder who sent him those pics of you flaming newbs???

hahahahahahaha pathetic little sh\*t..... too stupid to figure out why you got banned for 7 days.... oh well... guess that provided you with enough time to work on your most epic failure ever..... oh and good job on finishing meadows.... did it fit nicely into the trash bin?.... heh....you know ACK you really shouldn't make such bold comments when they normally come back to bite you in the as\*.... and did i say "combat"... no i didn't... I studied tactics... and feild command strategies....but then again I never finished..... so... big whoop.... oh... and I've always wondered where you get all this time to sit around working on your failure maps....is it that youre a shut in... or just to dam\* fat to get your happy meal as\* out the door.....oh... and I'll be sure to add you ACK... just so you can "teach me a lesson" sure why not sit around gamespy aka g\*yspy.... heh guess thats why you like it so much you kinky voyeristic little peeping tom....look out boys One Airforce shutin goes round the outside.... round the outside.... Oh and I do agree mams can have their time and place... however it takes skill to use them.... their rapid fire and stenght of it's secondary weapons make it a good offensive weapon when in use with other units...It is most effective in areas where the enemy is wedged into a tight space... and has few routes to make their attack from behind....but the newb who like the idea of using a huge tank he/she has seen in C&C and Red Alert is the most dangerous.... with poor foresight into the knowledge of what an outgunned Mam. tank will cost the team....for this very reason it is a more forseable victory for GDI if the entire team abstains from using this unit...not only is it slow and large... but it also acts like a beacon to all Nod units.. being seen as both a major threat (beacuse of its power) and as a large slow tank that gives off major points its like Catnip for a kitty when Nod sees this tank off in the distance [ July 23, 2002, 22:13: Message edited by: C4kitty ]

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