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Subject: Harvester tactic

Posted by [Anonymous](#) on Mon, 22 Jul 2002 11:03:00 GMT

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Is it possible to kidnap an enemy harvester? By that I mean get some vehicles and push it towards your own base, assuming there are no base defenses to kill the enemy harvy. Is it possible or does the harvy have too much horsepower vs several tanks. If you can block the harvy somewhere without killing it, the enemy will get no credits and they won't get a new harvy if the old one is still alive. As long as you can keep the n00bs from blowing it up. Even if you can pin the harvy and keep it from returning to base it would work. If so, Field or Under would be good maps to try it on. Good strategy or waste of time?

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