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Subject: Harvester tactic

Posted by [Anonymous](#) on Tue, 23 Jul 2002 15:29:00 GMT

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So the tactic may be valid. I once I saw a harvester stuck on a rock in a tiberium field. This was in a LAN game on Field and it was my GDI harvester. I had to ram it off the rock so it would continue. Although, on some MODs I've noticed the harvester get stuck on walls and buildings but I figure that is usually due to the map designer missing something.

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