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Subject: Nod defense on Field...Use the mob art!

Posted by [Anonymous](#) on Thu, 25 Jul 2002 15:22:00 GMT

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I sniper will own a mob art there in what 5 seconds? You can try to shoot them with the mob art, but they have pretty good cover on the side hill and it is often hard to see them through all the tank smoke. It is also hard as hell for a noD to snipe back from the HON when a mob art is shaking the whole building. If you can get a mob art there and not be destroyed quickly it is a good spot. [ July 25, 2002, 15:24: Message edited by: Jeg ]

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