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Subject: Nod defense on Field...Use the mob art!

Posted by [Anonymous](#) on Fri, 26 Jul 2002 10:38:00 GMT

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1. There is no "shoot through the mountain" hack. If you have one, why don't you claim the prize of my cheat challenge? All anyone has to do is prove to me the existence of any kind of MP hack (exploiting map flaws does not count). I don't need or want the code, just play me 1-on-1 on a neutral server and demonstrate it, and the prize is yours.2. I have sniped with Ravenshaw and a black hand sniper from the HoN while a mob art was parked there firing, and I had no problems...Tell you what...since you seem to disagree with everything I have said...lets play a game and have a few spectators. I will take the defensive position with the mobile artillery and a tech, and you attack me with whatever snipers and tanks you want. I guarantee you will not kill me or make it into the base I know that you can have a Havoc in the side bunker and 4 shots would kill me...but after the first shot im going to be lobbing shells into your bunker, and all you can do is cower in the far corner and hope that splash damage doesnt take you out. I can jump out of my mob art and heal back to full in 5 seconds, so there isn't really much you can do

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