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Subject: Nod defense on Field...Use the mob art!

Posted by [Anonymous](#) on Wed, 31 Jul 2002 06:33:00 GMT

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Thats the point --You need some defense - and you need offense.I've been in games where everyone jumps into a APV/APC - by themselves - and rush out --and no one stays behind to stop the incoming invaders.Or even worse - they all rush off by themselves into the tunnels and get chopped up.I usually try to rally my teammates - and fight in force - 4 MG's is better than one. Like when you rush on a destruction mission - the MG's should be in front - followed by the engies..

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