
Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 06:50:00 GMT

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How many times must you be told (Tankers) - DO not run over you own guys when they are sitting at the corners of maps. Yeah - you might not kill them because FF is off - but most times - you push them out into incoming fire - or you mess there aim up. I see this alot on Hourglass and Field - I will be a PIC or Ravie - picking off things on the sides - when i go to jump back to reload (single shot and all) - some id will be there behind me pushing foward. then i get slammed by a ton of incoming fire.. (the enemy doesnt like it when i cap them with a well placed round) If your DRIVING - you can see the person in front - drive around them... You in the tanks can take damage better than i can. Plus it will prevent you from going into the "blue lag room" ==-This also goes to the perps that BACKUP over there Hotire/Tech support - i've found myself in FRONT of the tanks i've been repairing -- getting hit. If you tankers dont take care of the foot soldiers - you will not stay long in the field... Perps who do this alot - will not receive any support from me during the game. Sort of a strike (id's dont need support) [July 26, 2002, 06:52: Message edited by: StoneRook]
