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Subject: Snipers Waayy to strong

Posted by [Anonymous](#) on Mon, 05 Aug 2002 08:35:00 GMT

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I would say the snipers and for that matter every other unit is balanced -I've taken on snipers with basic units and won against them - i also play a sniper and won with them...(both basic/elite sniper)Example - game i played yesterday - complex - i was a SBH sniper - came across a Deadeye - so we started the dance - i scored a glancing blow on him -- and all of a sudden - pop - i get half health - a Havok came up behind me - so now - 2 snipers against one - i took on the Havoc (being the biggest threat) and waited till he reloaded (prime to hit them) - pop - right in the head -then i swung around and popped the Deadeye in the head - i had about 50 health - but made it back to the base --- to snipe again.All that time - i was doing the dance...But on the City Flying map - i ran up the stairs on the building by the airstrip - to snipe the base - but a flamethrower came up - i wasnt paying attention - pop - he roasted me...if your patient enough and can dance the dance - you can own any unit...IMHO

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