
Subject: Stealth Tank, useful??

Posted by [Anonymous](#) on Thu, 01 Aug 2002 06:06:00 GMT

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*First, a Stank can't win against anything but a Humvee one on one; so try to travel in a pair. But, if you're alone, you can do some serious damage if you pick the right time and angle to attack from; mainly: attack from behind and when the enemy distracted. I have killed many, many mummies this way and a trick to use on infs... if ya see one sitting still, headshot him, and hide again... works well vs Gunners and snipers who tend to think they're invincible. Stanks are also great for blockading a base with defense... when in numbers, wait for the enemy tank to pass you by, then jump on him. Learn how to use something before you bash it; Not every vehicle is designed to run in and blow stuff up. This game requires tactics, get it through your head! *Yeah, but the solutions you stated above requires team-coordination, which is usually lacked on non-clan games, and in smaller games, not everyone will buy a ST. The amount of team-coordinate you said above for a ST is about the same team coordinate you need for a successful Mammy group, and that's why i said the usefulness (or uselessness) of the ST is about the same as a Mammy. I'm not bashing the ST, i'm just saying it's not much useful alone, just like the Mammy.
