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Subject: Best Sniping spots!

Posted by [Anonymous](#) on Wed, 18 Sep 2002 09:28:00 GMT

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quote:Originally posted by Javacx: quote:Originally posted by ADM: quote:Originally posted by Javacx: quote:Originally posted by ADM:As a sniper you should never stop moving unless you are chatting. You should never duck either, n00bs duck and it's pointless.I'm going to have to disagree. It can indeed be the difference between being seen and being hidden. (More or less, this would be more effective for BHS, or Deadeye).If you have a headshot lined up, fire, pull back, and hide, that way, when the ~360 degree veiw is initaited after death, you won't be seen, hence, won't be hunted.Now, this doesn't always work in every level, but it works well in levels like Complex.I've killed thousands of people doing what you just said. You're giving people bad advice.Actually, you are giving the bad advice. Telling people that ducking will only get them killed is bad advice. Simply because even the best snipers do it. However, if you are refering to ducking while in a sniper skirmish, then I agree, you will simply be destoried. But if you are refering of ducking to hide yourself from being seen in the first place, you are wrong.As a good sniper you should know where the places the opponent is (ducking or not). You just move sideways keeping your sight on the whole map, if they pop up anywhere on the map. I've got the advantage, instant kill.I've played with some of the best, even helped them. Not one of them agreed with ducking.. wonder why?

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