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Subject: win when your losing!

Posted by [Anonymous](#) on Sun, 15 Sep 2002 14:36:00 GMT

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I've been on GDI many a time and won Hourglass just with barracks...it's even more sweet if ya can keep one tank (or even steal one from a greedy nuker)..then you can drive around madly running over cocky sbh's with nukes and/or block incoming FT rushes in case Nod wises up...Funny thing though, I've never lost while GDI with barracks being last and Nod having a full base...Nod has NEVER done a proper rush...EVER...they just solo it or in pairs and try to nuke constantly...I've never been on Nod in these situations, but I can't imagine it making much sense to keep blindly charging with 1 or 2 tanks...Although I was on it another time as GDI of course and Nod just camped for 20 mins and since Weps was gone we couldn't rush...was just able to take pop shots with snipers at their buildings... =(

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