
Subject: mesa strat

Posted by [Anonymous](#) on Fri, 16 Aug 2002 04:59:00 GMT

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Yep ... still there is always at least 50\% of the team who doesnt know about the importance of a first-round harvester kill ... I usualy try to encourage them with lines as "He who's C4 is last on enemy harvester is a lame duuuck !" This usualy works better than explaining them that killing harvester means 3000-5000 credits less for the enemy team (or yours, if they are faster). Mfg, ChaosE
