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Subject: Killing Stealth Black Hands

Posted by [Anonymous](#) on Thu, 29 Aug 2002 05:44:00 GMT

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Only problem is that if you run past them, letting them think they have gotten away is most often a stealth will walk/run backwards. Letting him/her have time to change directions or aim at you head. So whenever possible start shotting right away its best to damage a stealth than lose the oportunity of getting him/her at all. Also any stealth that would knowingly run past you in a tunnel with a beacon close enough for you to detect him/her deserves to die.

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