Posted by Anonymous on Fri, 30 Aug 2002 09:29:00 GMT
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quote:Originally posted by TestGun:2. If starting at the begining of the game in a map like C&C_Walls, if you make it to the enemy base, don't blow up a buliding first thing (unless your in a squad) I don't understand this part. Why on earth would you not, given the opportunity, destroy a building single-handedly or otherwise?On WALLS or any map, blowing up enemy buildings is a good thing. Always good. never bad. good.