Subject: Fair play?
Posted by Anonymous on Mon, 02 Sep 2002 09:35:00 GMT
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quote:Originally posted by Javaxcx: quote:Originally posted by A51 falcon: quote:Originally posted by H3liCat:the pitts is a great server because of the admins, and i all their rules are nothing but sensible. if you get 100 points for attacking a building, the opposing team gets 50. how is that fair? besides, there's no fun in it. maybe if people actually got like 6 MRLS to shoot hand at same time, then it would be slightly strategic...You cant fit 6 mrls behind the Barracks in Islands to shoot at the Hand and have every missle hit. The most you can have back there with every missle hitting is 3 or maybe 4.   I dont think its an exploit, for the reasons that badbender stated. In a 24 or less man game, there is a saying:Fortify your rear, and you'll get your front shot up.Yes yes... I have heard of that. But I only play on the Devinoch Server where theres 40 ppl. When you have a ton of Mobius running around, they will rip anything apart, whether you have tanks or not.