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Subject: Hourglass... Unbalanced??? 18vs18

Posted by [Anonymous](#) on Mon, 23 Sep 2002 23:26:00 GMT

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I always thought any WW map that had base defenses like OB and AGT was always a pretty balanced map. The outcome depended on Teamwork and Tactics. Maps without Base defenses should be owned by Nod always. (not the case though)Because of SBH and S-Tanks. Plus the always popular 5+ Flametank Rushes.and oh yeah, KANE LIVES!

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