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Subject: this is a pretty cool idea.

Posted by [Anonymous](#) on Sat, 14 Sep 2002 03:12:00 GMT

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Well yes putting mines in walls is a good idea... but its not really needed on maps where units are going to rush into buildings... because if they are followed they're not going to have time to stand there and disarm the c4's nor should they stand there and waste time like that...so putting c4's in the walls is more or less just a waste of time when you can easily just place them on the floor with much less hassle...and jumping around while repairing is a good idea, but you should also impliment the short repairs to ensure that you don't get your tank stolen by a stealth unit.... get out repair for 3 seconds get in drive, shoot around, get out repair... etc... do this until you are fully healed.

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