Subject: Harvestor Attack Tactic
Posted by Anonymous on Wed, 06 Nov 2002 14:16:00 GMT
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quote:Originally posted by c1m2r3:Why would you let the harv go? Destroy it as fast a possible. That way instead of killing 20 of the enemies harv you get 30.(example) More Points.Exactly. That, and you are also tying up their war factory or airstrip, possibly preventing them from putting together an organized rush.