
Subject: Steath Rush on Walls -- Arghhhhhhh

Posted by [Anonymous](#) on Tue, 05 Nov 2002 14:36:00 GMT

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This is a great tactic. I have only seen a few times when it is done correctly. This happened while back on Devs server. The map Walls Flying and the server was full 40 peeps. A bunch of us buddies all got SBH. There was 4 of us. We walked around the sides not through the middle. Then through the tunnel. (FYI never once we meet anyone in that tunnel and never encountered any mines) We took the right tunnel got out and walked along the wall. Took the farthest entrance at the PP. Went in all C4 on it and waited. It blew we left. Walked along the wall all the way back. Next run. The same 4 ppl. We walk to the left again along the wall. Go into the tunnel (refer to above for more info). Go to the left tunnel. Walk to the wall all the way back to the Ref. We put the C4 down. But then two of us miss. So we open fire. With 4 SBH no prob took about 15 secs. We walked along wall all the way back to the base. Now this run the same 4. We got bigger things in our sights now. We have two nukes and four SBH. We walk to the right go into the tunnel. Exit the right tunnel. Group up behind the barx. Get some1 to give deploy countdown of 3-2-1-plant. We plant two and move off. One of us guards roof. (He was standing almost above it) Two of us stand by the wall and the fourth gets run over by a hummer on the way out the left ramp LOL. Then they are now frantically searching for it. We killed 2 hotwires, 1 patch and 1 Orca that came to disarm. We re-group walk along the wall all the way back mission success. Mean while GDI has only gotten the PP and REF. The same 4 of us are owning this server. We would have gone on another mission but no REF no cash. None of us had enough \$\$ for nuke and it was very well guarded. Thought a very fun thing we pulled off.
