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Subject: Taxi driver

Posted by [Anonymous](#) on Sat, 26 Oct 2002 16:34:00 GMT

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Well, I have experienced a little problem quite often lately. I, Engy/Tech/Hotwire, lost my tank and hear a nuke/ion/other warning and have to run back to base while some teammates in tanks rushed towards the enemy base. And I wished - oh how I wished - someone would pick me up and drive me home, especially when buggies or HumVees passed while the enemy defense was still intact. Wouldn't it be a good idea to have a taxi driver on servers with enough people? I'm just wondering if this would pay off... Bringing the heavy infantry to battle faster and getting some engies back?Thy for any comment

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