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Subject: Taxi driver

Posted by [Anonymous](#) on Wed, 30 Oct 2002 11:33:00 GMT

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I've played the "taxi driver" role many times. Nothing like taking a bunch of eng/tech to building(s), blow them up, then take what is left of them back and do it again. (if you can make it) Once ended a game in less than five minutes doing that. can we say "teamwork"?

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