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Subject: GDI whoops butt.

Posted by [Anonymous](#) on Thu, 21 Nov 2002 02:10:00 GMT

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There is no use in becoming offensive. But every more experienced player will agree that there is no team which is better than the other one. You can win each map with both teams, it's simply about player skills and teamwork. Nobody cares about outfits or unit armor. When you drive an ST you should avoid being confronted with several mediums. On the other hand, Mediums should avoid being ambushed by STs. So lets not discuss the differences between the teams but the usage of them! (By the way, Orca/Apache are the same, Havoc/Sakurra are the same, Moebius and the PIC have the same Nod-counterparts, as well as the sniper and of course Hotwire)

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