Subject: C&C City as GDI , Tactic =) Posted by Anonymous on Wed, 06 Nov 2002 19:09:00 GMT View Forum Message <> Reply to Message

Actually, Nod has the overall advantage in City. Depending on the funds at the beginning, a total raid on the PP is completely possible with 1 buggy.Chem/Tech/Engy + Sg = Dead PP.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums