
Subject: Tactics for glacier_flying

Posted by [Anonymous](#) on Wed, 27 Nov 2002 13:04:00 GMT

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Yeah I found that Nod can run through the tunnel, and straight into the barracks, & C-4 it. As well, its just as easy to swing around & take out the refinery too. I did this last night, and now realize that if I'm on GDI, tell your team to defend the barracks, until we can put prox mines down in the tunnel. I love the map, keep getting low frames, but sometimes its fine. Good Job ACK!
