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Subject: Guard Towers in my Glacier Flying map own you!  
Posted by [Anonymous](#) on Sun, 08 Dec 2002 16:47:00 GMT

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When GDI's defense is down on Glacier Flying and all they have left is Guard Towers... Nothing is better than them. They require no power to operate, have more health than a Turret does, and its machine gun detects and eliminates Stealth Black Hands, and detects Stealth Tanks easily. They also tear apart infantry and light vehicles that have no backup. Their only weakness is that you must keep checking on them to prevent Nod from destroying them and allowing SBH to roam free with Nuclear Strike Beacons. [ December 08, 2002, 17:10: Message edited by: aircraftkiller2001 ]

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