
Subject: Guard Towers in my Glacier Flying map own you!
Posted by [Anonymous](#) on Mon, 09 Dec 2002 12:37:00 GMT
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Seems pretty unbalanced to me. Sure, the turrets may do more damage, but they can't hit you. I did a quick test, after taking out the obelisk, as any infantry you can bunny hop and dodge around the Nod base without being hit at all. After taking out the AGT, as a Technician, you last 11 seconds.
