
Subject: Guard Towers in my Glacier Flying map own you!
Posted by [Anonymous](#) on Tue, 10 Dec 2002 16:43:00 GMT

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If ACK is so pro-GDI, why would he have such a impossibly easy route to the barracks? Yeh sure the mines in that tunnel are invisible and the other team would have to be morons if they let you destroy it with an opening rush, but it is so friggin easy just to walk in and blow up barracks anytime in the game and then walk on over to the refinery?I know you can walk into Nod's base too, but with the exception of the refinery,its a lot harder with a much larger chance of getting caught.
