
Subject: Everything has a counter!

Posted by [Anonymous](#) on Fri, 27 Dec 2002 10:33:00 GMT

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Not everything is perfect unless you try to conceal your weaknesses from the enemies scenario:
GDI attacks with: 2 Mammoth Tanks, 2 MRLS, 1 Med. Tank and 1 APC and some hotwires
NOD arsenal: 2 Mobile Artilleries, 1 Flame Tank, 4 Technicians, 2 Light Tanks, Stealth Tank and 2
Black Hands behind the GDI forces-2 artilleries behind the airstrip and the enemy is visible.-Light
Tanks block off the entrance of the APC.-Stealth Tank cannot go behind the enemies coz the tank
is inside, therefore the light tanks must make an offensive while artilleries pound the tanks and
MRLS.its pretty long... But you know the process....You can even destroy the Tanks with
Infantries!NOD: 3 Raveshaws, 4 Technicians 2 Black Hands, 2 Heavy Black Hand and 2 snipers...
easy...
