
Subject: Everything has a counter!

Posted by [Anonymous](#) on Tue, 07 Jan 2003 21:53:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by Delta_Sector:Not everything is perfect unless you try to conceal your weaknesses from the enemies
scenario: GDI attacks with: 2 Mammoth Tanks, 2 MRLS, 1 Med. Tank and 1 APC and some hotwires
NOD arsenal: 2 Mobile Artilleries, 1 Flame Tank, 4 Technicians, 2 Light Tanks, Stealth Tank and 2 Black Hands behind the GDI forces-2 artilleries behind the airstrip and the enemy is visible.-Light Tanks block off the entrance of the APC.-Stealth Tank cannot go behind the enemies coz the tank is inside, therefore the light tanks must make an offensive while artilleries pound the tanks and MRLS.its pretty long... But you know the process....You can even destroy the Tanks with Infantries!
NOD: 3 Raveshaws, 4 Technicians 2 Black Hands, 2 Heavy Black Hand and 2 snipers... easy...Remember, it's Nod, not NOD.
