
Subject: If you were making another game.....

Posted by [Anonymous](#) on Fri, 03 Jan 2003 10:49:00 GMT

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Okay, lets face it. Renegade is past its prime. People are playing other games. So.....If you were making a game based somewhat on Renegade (maybe Renegade 2) what would you include in it?Me, I would base it on Tiberian Sun. It would have in addition to C&C mode a deathmatch, team deathmatch, capture the flag, HL Counterstrike mode(with GDI and Nod), protection, demolition, YOU ONLY LIVE TWICE, King of the Hill , and choice of weapons (so those losers who play sniper only games cant complain)Weapons - include a rocket launcher with infra red scope(like in Red Faction) and a sort of Guided Missile launcher. Also throwable grenades and laser tripbombs and little exploding toy helicopters like in Nightfire (ok maybe not)Also a knife so SBH's can sneak stealthily on their prey and take them out (kinda completes this sneaking around experience , dont you think)Tanks - have a kamikaze tank(all my attempts at this, aside from drawing frowns and grins from my fellow players, were pretty pathetic, since i had to jump out of my buggy to blow it up.)Building - get a Radar center.Get a Mainframe Pc where engineers can steal technology . Engis have to go to the mainframe and hack it which takes about 10 secs - alarm goes off- engi has to run for it.- this will give a capture the flag feel to the gameAlthough these guys at Westwood will probably not listen to us, its still pretty good fun talking about it...
