
Subject: All about Tanks!

Posted by [Anonymous](#) on Sat, 04 Jan 2003 11:07:00 GMT

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Here's a good rush plan!1 APC(INSIDE THE ENEMY BASE)/with hotwire to destroy the building1 MRLS(OUTSIDE THE ENEMY BASE)/with hotwire to repair damages....Just like in Basketball, a 3-point shooter and a dunker... The Driver in the APC must not get out, his job is to protect hotwire, but the most important requirement is: TEAM WORK!
